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### FEEL THE REAL - CAMPAIGN GOALS

In an era of record setting digital media spend and fraud:

- Target media, advertising and marketing professionals to show OOH can help solve digital advertising problems by accelerating digital, social and mobile engagement
- Quantify the results on how OOH makes digital real



#### FEEL THE REAL - CAMPAIGN LAUNCH

Campaign launched at Advertising Week NYC in September:

- Targeted advertising professionals in 20 markets
- Placements totaled over 1,400 OOH Feel the Real ads
- Featured 280 executions that directed people to Feel the Real.org many personalized to agencies and individuals
- Ads included secret messages in the binary code

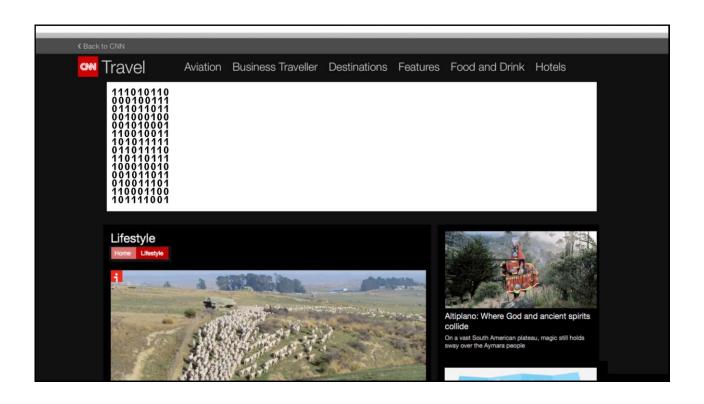


#### FEEL THE REAL - FALL CAMPAIGN

Campaign ran for six-weeks thru early November:

- **Earned media totaled \$2.2 million** in the first week alone with stories appearing in *The Wall Street Journal, Ad Age, Creativity* and more
- The website educated visitors about digital's reality problem: ad blocking, bot traffic, and non-viewability
- Website visitations proved OOH's ability to drive digital engagement





## FEEL THE REAL CAMPAIGN RESULTS

Results announced at 4A's Transformation Conference

- 30,000 unique website visitors in six weeks
- 40% were the targeted media and ad professionals
- 74% visited through a mobile device
- OOH spend was up 6.4% during the campaign's 2-month span



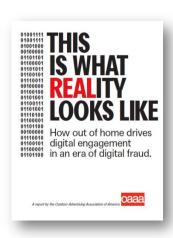
### FEEL THE REAL - BUDGET

A combination of hard costs and donations:

- \$600,000 in hard costs including creative, production, website, video, and collateral
- \$2 million in donated media space from member OOH media companies



# FEEL THE REAL – FOR YOU Please visit FeelTheReal.org







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